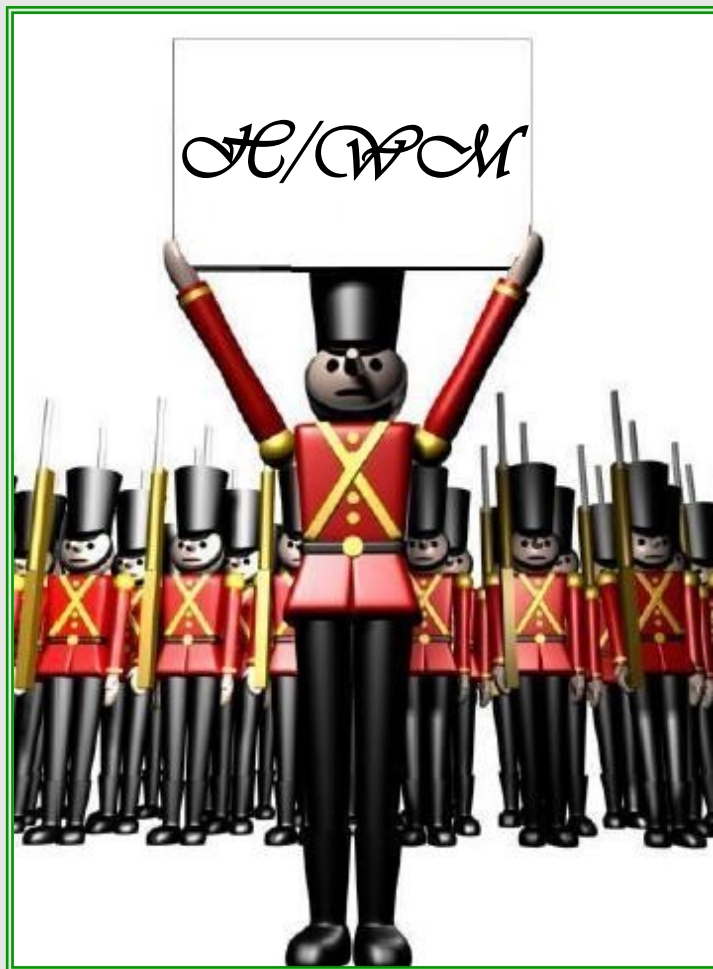


Toy Soldier 2011



Hordes/Warmachine

You Will Need To Bring

- Your force
- 2 copies of your army list
- All rulebooks and documentation needed to play the game
- Tape Measure
- Dice and Templates
- Super glue/Plastic glue
- Try to carry armies on

Event Times

Saturday

09:00-09:30	Registration
09:30-12:00	Game 1
12:00-13:00	Lunch
13:00-15:30	Game 2
16:00-18:30	Game 3

Sunday

09:30-12:00	Game 4
12:00-13:00	Lunch
13:00-15:30	Game 5
16:00	Prize Giving

Awards

- 1st Place Overall
- 2nd Place Overall
- 3rd Place Overall
- Best Painted

Terrain

The terrain will be positioned during the first game and shall remain on that table till the end of the event in the same position unless moved by an official.
If you feel the terrain isn't set up fairly or there are any other issues regarding the terrain contact an organiser prior to the start of the game.

Game Play

There will be a maximum of 32 tickets available for the event. Forces must be of no more than 50pts. There will be 5 games played throughout the 2 days. These games will be played using scenarios taken from the Privateer Press Steam Roller rules pack.

List Submission

Players are required to submit army lists to the umpire by email prior to the event. Failure to do so may result in a reduction in overall tournament points. All players must submit their army list to the tournament organiser, Alex Smith, via email to the following address: inquisitor_blayde@hotmail.com

Submitted lists must contain all point values, unit sizes (Min or Max), details of Weapon Attachments and Unit Attachments and should clearly show which models belong in which Warcaster/Warlocks battlegroup.

All players **must** submit their army list by: Noon on Saturday the 16th Of July, 2011.

Painting

Armies do not have to be painted for this event, but all fully painted and based armies will be entered into a “random painted army draw” for a prize TBC. In addition one army will be judged as the “best painted”